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Thread starter Octavian 3450 Start date Oct 8, 2023 Oct 8, 2023 I'm new in manicure survival and I'm starting to figure it out. but I'm still confused on what you need mana for /prestige party upgrades and mana upgrades do /p and picj upgrades to see the upgrades u can get Hiii im a super big anime fan my fav anime is my hero academia my discord is SHREK53 add me if u need me or just wanna talk im always here if someone needs to talk You must log in or register to reply here. Feb 23, 2019 I heard from reset... And i want to hear your opinion on things like the igs perk, bought inf sell wands and infinity chests and the reset in general. Because I would like to keep that as its very essential and the inf items are bought from manicure Shop. For the ig perk of course its part of the game not to start with it. Does anyone know exactly what you will actually keep? Feb 23, 2019 Hello. First of all there is not planned reset for SkyBlock anytime in the near future. As for items that are kept after reset, those are usually announced in a post before the reset happens. Things that are bought off the store such as infinite sell wands are usually not kept. Feel free to PM me on discord @HyDr0KT#4433 if you have anymore questions. Mar 16, 2019 Items that have "Season Vault Access "on them usually can be kept across seasons. You'll be able to keep sell wands, infinity chests, minions, titles, perks won from the perk chest and i believe legendary chest as well and other items earned from event special crates (like the Santa armor from Christmas, 2018 or the Cupids Bow from Valentines Day, 2019) should be kept cross season. Its also very finnicky, as according to rumors, last season had an issue with the wipe and everything was cleared, but that was a rumor and if it were tru, itd be a one time complication. Dakota can manage Skyblock a bit better than making that mistake twice in a row. As for things like ranks won from a rankup perk, mana, money, etc. they won't be kept cross season. I don't think you can keep more than very few things across season but thats just what I'm aware of. Oct 16, 2020 Hello, so im a pretty new member here to the server. Recently started on aztec like a week and a half ago ish.. already have over 100 hours been grinding alot and ive noticed so many problems with the skyblock so i came here to see if anyone had mentioned them and i dont really see any posts about it. Therefore, here are a list of problems with Aztec at least (I dont know if oasis has these same problems) but like skyblock would be so much better if the things yall added.. like actually worked lmfao.. SOoooo1) infinity chests- basically how are yall gonna make a chest \$20 on the store and not make it transferrable to the next season. like VIP is what less than \$10 and i can transfer that so why not \$20 instead of losing it when the season is over (more people would probably buy it too) 2) im pretty sure i heard the sets from /kilton and the ancient trials dont even work. whats the point of having them in the game if you cant even grind them to get a working set.. like i dont even know if the sets from slayer even work and oh my dont get me started on slayer. 3) the slayer is look is absolutely trash, the sets elites get are better than that Imfao.. not to mention slayer 4 isnt even out like whats the point of having it there if we cant even go to it and idk how long its been since last reset but ive been told its been like that ever since.. so like slayer 4 plsss 4) hmm lets see maybe like do something cool with fishing... its kinda just there in the game and pointless lol plus you barely make any money off of it. 5) mcmmo is pretty much useless... 6) maybe fix that /setwarp cooldown of an hour if you misstype it and have to wait a damn hour... 7) minions are pretty much useless... and not worth the mana 8) custom enchants, im pretty sure theres alot more enchants (people still have those books) and alot of the enchants were given are pretty much useless.. like we only have 2 heroic enchants that cost a shi load and theyre both pointless.. 9) ive also been told that in /is upgrades the mob loot multiplier and like the spawning multiplier lmfao 10) ALSO PLEASEEE FIX /item info bc like you cant even sell heads... evoker spawners.. and more lolpretty much all i have right now.. if you have more ideas let me know so i can add themthanks for reading:)) Last edited: Oct 16, 2020 Oct 16, The only way to make good money is by voting and selling your cubits to Vulpinite. Half the stuff in skyblock are useless I just vote and I can fly. I guess what I'm trying to say is I'm quitting and making a refund because the egg has cracked and the fun is all gone. Thank you. Oct 16, 2020 Heyo! Firstly, welcome to Manacube! Skyblock was released on April 9th of this year. They did a complete revamp of the whole system to make it more fun. If it actually worked as intended, I'm not too sure. It came with a ton of bugs and this left incomplete. All of these issues have been addressed before, but the huge decline in active players on skyblock has made it a non priority to be fixed. It's really a shame, there is so much potential on Manacube skyblock but they're really missing the mark. Perhaps another wave of attention will promote some kind of inspiration. Seek First To Understand Before Being Understood Oct 16, 2020 On top of all this, it all pay to win. I also joined a week ago and also have 100hr. I feel like I did everything I could. The server is dead half the time. No one buys the things in the auction. Reboots take forever. Lag 24/7. The treasure chest is all ass. The only way to make good money is by voting and selling your cubits to Vulpinite. Half the stuff in skyblock either doesn't work or is useless. Dude even the ranks in skyblock are useless I just vote and I can fly. I guess what I'm trying to say is I'm quitting and making a refund because the egg has cracked and the fun is all gone. Thank you. lol fr, the economy is so bad if you vote you get a free 50m thats literally like 10 of the most expensive spawner Heyo!Firstly, welcome to Manacube!Skyblock was released on April 9th of this year. They did a complete revamp of the whole system to make it more fun. If it actually worked as intended, I'm not too sure. It came with a ton of bugs and this left incomplete. All of these issues have been addressed before, but the huge decline in active players on skyblock has made it a non priority to be fixed. It's really a shame, there is so much potential on Manacube skyblock but they're really missing the mark. Perhaps another wave of attention will promote some kind of inspiration. agreed, and thank you for the welcome. Oct 17, 2020 Write '?' where you'll usually put the item ID then right-click the sign with the item you want to sell. I'm not sure if this works on skyblock as I've never tested it but it works on other servers.

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