

I'm not a bot





































primary goal for ARK: Survival Evolved, it's one way of obtaining precious loot that will make surviving the Crystal Isles much easier. But, before players can fight these bosses, they'll need to gather eighteen Artifacts, which are hidden in various areas of Crystal Isles. Devourer Artifact Coordinates: 14.2 - 45.5 Gamers can find the Devourer Artifact at the top of the snow-covered mountain. The safest (and fastest) method of reaching the Devourer Artifact in Ark: Survival Evolved is by riding a flying dinosaur, like the Pteranodon. 14.1 - 25.3 (On land) 13.7 - 24.3 (Underwater). To reach the Stalker Artifact, players will need a diving suit (with a full oxygen tank) or an aquatic companion, such as a shark. The Shark Artifact is located near the bottom of the Blood Fall area. You will find the cave entrance at 58.5 Latitude and 33.2 Longitude. Enter the cave and head straight to find the Artifact near the yellow crystals. This is another easy artifact to get. Simply get a Pteranodon, explore the scorched earth area of Crystal Isles, and fly up a high plateau near the river in the Wyvern Denby the desert biome. The artifact can be found at 76.2 Latitude and 42.4 Longitude. The Artifact of the Cunning is underwater toward the white crystals out of the abyss wearing SCUBA gear and have a water dino with you. You will find the artifact 83.1 Latitude and 22.6 Longitude. Go underwater toward the white crystals out of the abyss wearing SCUBA gear and have a water dino with you. You will find the artifact 83.1 Latitude and 22.6 Longitude. The artifact is located in a water tunnel under the Redwood forest. The easiest approach is through a cave entrance for the bee cave at coordinates 32.7 Latitude and 31.1 Longitude. Enter the cave, turn left, follow the path to the body of water, and swim underwater towards the right. You will need SCUBA and preferably a good sea tame. Keep following the crystal-lit path. At the fork, take a left, then a right, and then stick to the left. Keep following the path to find the Artifact at 32.2 Latitude and 24.4 Longitude. The Artifact of the Destroyer in Ark Crystal Isles is located in the lake in the swamp biome. It is located on the flat little ledge above the swamp at 66.6 Latitude and 40.7 Longitude. The lake is filled with dangerous creatures, so we recommend going with Baryonyx. The Artifact will be located by the gates guarded by dinosaurs. The Devious artifact is inside the Wyvern Den itself, so you need a fast-flying creature to escape the Wyverns. Enter the cave, and you will find the artifact exactly at 74.8 Latitude and 42.8 Longitude. The Devourer artifact is in the north Artic Biome, near the large open area on the stone pillar. It is at 15.5 Latitude and 44.8 Longitude. The Artifact of the Gatekeeper is in the Desert biome. Land and find a natural rock structure section. Go up the path to find the Artifact at 68.4 Latitude and 50.5 Longitude. The Artifact of the Hunter is located at the edge of the desert biome. Venture on a flying time to find the Artifact on a stone pillar at 66.5 Latitude and 40.7 Longitude. This is easier to locate during the nighttime. This artifact will be found in the Redwood Forest. When approaching the area on a flying tame, look for a lake going inland and land straight down to come across a fallen tree trunk. The artifact will be inside this tree trunk at 30.0 Latitude and 24.2 Longitude. The Artifact of the Lost is in an underwater tunnel in the snow biome. Look for the iceberg in the water with a saber on at 17.9 Latitude and 39.9 Longitude. Dive into the water and continue straight until you find a cave entrance. Enter the cave and continue straight until you reach a fork in the road. Take left from the fork, and you will find the Artifact of the Lost on the waterbed at 22.4 Latitude and 43.9 Longitude. The Artifact of the Massive is located in the Copper Peaks at the center of the map once you locate the waterfall at 54.9 Latitude and 52.1 Longitude, land near the red maple trees. Dive into the water from here, and you will find the artifact at the base of this waterfall at 54.7 Latitude and 52.0 Longitude. The Artifact of the Pack is located in the temple cave at 48.1 Latitude and 74.5 Longitude. Head to the floating islands, locate the giant orange crystals, and land on the island to the left of it. The cave entrance is at the coordinates 48.8 Latitude and 74.8 Longitude. Enter the cave and continue along the path; note you will be required to equip a gas mask to avoid getting mega rabies from the Megalians. The Artifact of the Skydrol is at the base of the waterfall in the plains before the snow biome. Head to the coordinates 40.8 and 43.7 to find the waterfall straight ahead. Fly through its base and find the artifact at 38.8 Latitude and 44.8 Longitude. The Shadow artifact in Ark Crystal Isles is in a cave in the Eldritch biome. Fly to the Eldritch biome, locate the massive glowing crystals, and head straight down. Make your way through, avoiding the dangers of this area, to find the Artifact at the end of this path. Take the stairs downwards to find the artifact at 23.7 Latitude and 73.5 Longitude. The Artifact of the Stalker will be found in an underwater cave in the Redwood biome. You must enter the water at the coordinates 13.8 Latitude and 24.4 Longitude and will be required to bring a sea creature and SCUBA gear. The cave entrance is directly below these coordinates. Swim directly down on your sea tame to find the Artifact by the cave entrance. Note the path is significantly dangerous, considering the presence of predators. You will find this artifact in the Snow Biome. Simply find the large waterfall, fly lower to its left side, and you will find a cave at 31.4 Latitude and 50.7 Longitude. You will be required to wear arctic gear to avoid freezing to death. Fly right to the end of the cave and follow the purple crystals, go up the ridge, and take a right at the fork. Follow this path until you find a dead end, turn around, and fly up to find the Artifact on the platforms edge to your left at 33.9 Latitude and 55.5 Longitude. The Ark Crystal Isles map in Ark: Survival Evolved is known for its abundance of easily obtainable artifacts. The ARK series, the Ark Crystal Isles has artifacts scattered throughout the map. There are 18 artifacts hidden in caves and underwater, so finding them might be a little challenging. Currently, the only use of Artifacts in Ark: Survival Evolved is summoning bosses. After placing them on a pedestal, you can also decorate them. Artifacts emit a light that can indicate nearby players locations. To get the artifact of brute, head over to the Swamp Biome. You will find the artifact on the highest cliff hidden behind trees at 71.9 Latitude and 77.3 Longitude. No enemy is guarding the artifact, so you can easily grab it and go. The Artifact of the Clever is located in a cave in the Blood Fall area. You will find the cave entrance at 58.5 Latitude and 33.2 Longitude. Enter the cave and head straight to find the Artifact near the yellow crystals. This is another easy artifact to get. Simply get a Pteranodon, explore the scorched earth area of Crystal Isles, and fly up a high plateau near the river in the Wyvern Denby the desert biome. The artifact can be found at 76.2 Latitude and 42.4 Longitude. The Artifact of the Cunning is underwater toward the white crystals out of the abyss wearing SCUBA gear and have a water dino with you. You will find the artifact 83.1 Latitude and 22.6 Longitude. This artifact is located in a water tunnel under the Redwood forest. The easiest approach is through a cave entrance for the bee cave at coordinates 32.7 Latitude and 31.1 Longitude. Enter the cave, turn left, follow the path to the body of water, and swim underwater towards the right. You will need SCUBA and preferably a good sea tame. Keep following the crystal-lit path. At the fork, take a left, then a right, and then stick to the left. Keep following the path to find the Artifact at 32.2 Latitude and 24.4 Longitude. The Artifact of the Destroyer in Ark Crystal Isles is located in the lake in the swamp biome. It is located on the flat little ledge above the swamp at 66.6 Latitude and 40.7 Longitude. The lake is filled with dangerous creatures, so we recommend going with Baryonyx. The Artifact will be located by the gates guarded by dinosaurs. The Devious artifact is inside the Wyvern Den itself, so you need a fast-flying creature to escape the Wyverns. Enter the cave, and you will find the artifact exactly at 74.8 Latitude and 42.8 Longitude. The Devourer artifact is in the north Artic Biome, near the large open area on the stone pillar. It is at 15.5 Latitude and 44.8 Longitude. The Artifact of the Gatekeeper is in the Desert biome. Land and find a natural rock structure section. Go up the path to find the Artifact at 68.4 Latitude and 50.5 Longitude. The Artifact of the Hunter is located at the edge of the desert biome. Venture on a flying time to find the Artifact on a stone pillar at 66.5 Latitude and 40.7 Longitude. This is easier to locate during the nighttime. This artifact will be found in the Redwood Forest. When approaching the area on a flying tame, look for a lake going inland and land straight down to come across a fallen tree trunk. The artifact will be inside this tree trunk at 30.0 Latitude and 24.2 Longitude. The Artifact of the Lost is in an underwater tunnel in the snow biome. Look for the iceberg in the water with a saber on at 17.9 Latitude and 39.9 Longitude. Dive into the water and continue straight until you find a cave entrance. Enter the cave and continue straight until you reach a fork in the road. Take left from the fork, and you will find the Artifact of the Lost on the waterbed at 22.4 Latitude and 43.9 Longitude. The Artifact of the Massive is located in the Copper Peaks at the center of the map once you locate the waterfall at 54.9 Latitude and 52.1 Longitude, land near the red maple trees. Dive into the water from here, and you will find the artifact at the base of this waterfall at 54.7 Latitude and 52.0 Longitude. The Artifact of the Pack is located in the temple cave at 48.1 Latitude and 74.5 Longitude. Head to the floating islands, locate the giant orange crystals, and land on the island to the left of it. The cave entrance is at the coordinates 48.8 Latitude and 74.8 Longitude. Enter the cave and continue along the path; note you will be required to equip a gas mask to avoid getting mega rabies from the Megalians. The Artifact of the Skydrol is at the base of the waterfall in the plains before the snow biome. Head to the coordinates 40.8 and 43.7 to find the waterfall straight ahead. Fly through its base and find the artifact at 38.8 Latitude and 44.8 Longitude. The Shadow artifact in Ark Crystal Isles is in a cave in the Eldritch biome. Fly to the Eldritch biome, locate the massive glowing crystals, and head straight down. Make your way through, avoiding the dangers of this area, to find the Artifact at the end of this path. Take the stairs downwards to find the artifact at 23.7 Latitude and 73.5 Longitude. The Artifact of the Stalker will be found in an underwater cave in the Redwood biome. You must enter the water at the coordinates 13.8 Latitude and 24.4 Longitude and will be required to bring a sea creature and SCUBA gear. The cave entrance is directly below these coordinates. Swim directly down on your sea tame to find the Artifact by the cave entrance. Note the path is significantly dangerous, considering the presence of predators. You will find this artifact in the Snow Biome. Simply find the large waterfall, fly lower to its left side, and you will find a cave at 31.4 Latitude and 50.7 Longitude. You will be required to wear arctic gear to avoid freezing to death. Fly right to the end of the cave and follow the purple crystals, go up the ridge, and take a right at the fork. Follow this path until you find a dead end, turn around, and fly up to find the Artifact on the platforms edge to your left at 33.9 Latitude and 55.5 Longitude.