I'm not a bot



Survival games have drastically changed over the years, from having simple survival mechanics to immersive crafting systems that keep players busy for hours. ARK: Survival Evolved is one game that takes survival mechanics to immersive crafting systems that keep players busy for hours. ARK: Survival mechanics to immersive crafting systems that keep players busy for hours. ARK: Survival mechanics to immersive crafting systems that keep players busy for hours. ARK: Survival mechanics to immersive crafting systems that keep players busy for hours. primary goal for ARK: Survival Evolved, it's one way of obtaining precious loot that will make surviving the Crystal Isles. Devourer Artifact Coordinates: 14.2 - 45.5 Gamers can find the Devourer Artifact at the top of a snowcapped mountain. The safest (and fastest) method of reaching that Artifact in ARK: Survival Evolved is by riding a flying dinosaur, like the Pteranodon. 14.1 - 25.3 (On land) 13.7 - 24.3 (Underwater) To reach the Stalker Artifact, players will need a diving suit (with a full oxygen tank) or an aquatic companion. Once underwater, players should head to the 13.7 - 24.3 coordinates, which is all the way at the bottom. The Shadows Artifact is found deep within the Hidden Grotto on Crystal Isles. Players can find this Artifact deep inside an icy cave. This cave has several rivers that can cause hypothermia, so players should avoid swimming in it as much as they can. 31.9 - 30.2 (On Land) 31.8 - 32.3 (Underwater) The Depths Artifact is found deep within a lake (31.9 - 30.2) inside a fiery cave. Once at the land coordinates, players should jump into the lake and head to the 31.8 - 32.3 coordinates, players should jump into the lake and head to the 31.8 - 32.3 coordinates. players should bring with them plenty of oxygen tanks and a fast aquatic dinosaur. The Artifact will be found at the 18.5 - 40.8 coordinates, near some glowing seagrass. Oddly enough, the Skylord Artifact is located behind a waterfall. While this may seem an odd place to put a "Skylord" Artifact, it isn't the oddest thing players will come across in ARK: Survival Evolved. The Immune Artifact is located within a forest, so players should be wary of predators hiding among the foliage. The Artifact is located within a forest, so players should be wary of predators hiding among the foliage. The Artifact is located within a forest, so players should be wary of predators hiding among the foliage. The Artifact is located within a forest, so players should be wary of predators hiding among the foliage. The Artifact is located within a forest, so players should be wary of predators hiding among the foliage. should ensure they have the best weapons with them before heading to this area. This Artifact can be found underwater. Players should be cautious near these coordinates since there are plenty of Diseased Leeches lurking around. Like other ARK series, the Ark Crystal Isles has artifacts scattered throughout the map. There are 18 artifacts hidden in caves and underwater, so finding them might be a little challenging. Currently, the only use of Artifacts in Ark: Survival Ascended is summoning bosses. After placing them on a pedestal, you can also decorate them. Artifacts emit a light that can indicate nearby players locations. To get the artifact of brute, head over to the Swamp Biome. You will find the artifact on the highest cliff hidden behind trees at 71.9 Latitude and 77.3 Longitude. No enemy is guarding the artifact, so you can easily grab it and go. The Artifact of the Clever is located in a cave in the Blood Fall area. You will find the cave entrance at 58.5 Latitude and 33.2 Longitude. Enter the cave and head straight to find the Artifact near the yellow crystals. This is another easy artifact to get. Simply get a Pteranodon, explore the scorched earth area of Crystal Isles, and fly up a high plateau near the river in the Wyvern Denby the desert biome. The artifact can be found at 76.2 Latitude and 42.4 Longitude. The Artifact of the Cunning is underwater on White Shoals edge at 81.9 Latitude and 24.8 Longitude. Go underwater toward the white crystals out of the abyss wearing SCUBA gear and have a water tunnel under the Redwood forest. The easiest approach is through a cave entrance for the bee cave at coordinates 32.7 Latitude and 31.1 Longitude. Enter the cave, turn left, follow the path to find the Artifact at 32.2 Latitude and 31.1 Longitude. Enter the cave, turn left, following the path to find the Artifact at 32.2 Latitude and 24.4 Longitude. The Artifact of the Destroyer in Ark Crystal Isles is located in the lake in the swamp biome. It is located by the gates guarded by dinosaurs. The Devious artifact is inside the Wyvern Den itself, so you need a fast-flying creature to escape the Wyverns. Enter the cave, and you will find the artifact exactly at 74.8 Latitude and 42.8 Longitude. The Devourer artifact is in the north Artic Biome, near the large open area on the stone pillar. It is at 15.5 Latitude and 44.8 Longitude. The Devourer artifact is in the north Artic Biome, near the large open area on the stone pillar. It is at 15.5 Latitude and 44.8 Longitude. The Devourer artifact is in the north Artic Biome, near the large open area on the stone pillar. It is at 15.5 Latitude and 44.8 Longitude. Gatekeeper is in the Desert biome. Land and find a natural rock structure section. Go up the edge of the desert biome. Venture on a flying time to find the Artifact on a stone pillar at 66.5 Latitude and 40.7 Longitude. This is easier to locate during the nighttime. This artifact will be found in the Redwood Forest. When approaching the area on a flying tame, look for a lake going inland and land straight down to come across a fallen tree trunk. The artifact will be inside this tree trunk at 30.0 Latitude and 24.2 Longitude. The Artifact will be inside this tree trunk at 30.0 Latitude and 24.2 Longitude. for the iceberg in the water with a saber on at17.9 Latitude and 39.9 Longitude. Dive into the water and continue straight until you reach a fork in the road. Take left from the fork, and you will find the Artifact of the Lost on the waterbed at 22.4 Latitude and 43.9 Longitude. The Artifact of the Massive is located in the Copper Peaks at the center of the map once you locate the waterfall at 54.9 Latitude and 52.1 Longitude, land near the red maple trees. Dive into the water from here, and you will find the artifact at the base of this waterfall at 54.7 Latitude and 52.0 Longitude. The Artifact of the Pack is located in the temple cave at 48.1 Latitude and 74.5 Longitude. Head to the floating islands, locate the giant orange crystals, and land on the island to the left of it. The cave entrance is at the coordinates 48.8 Latitude and 74.8 Longitude. Enter the cave entrance is at the coordinates 48.8 Latitude and 74.8 Longitude. Megalanias. The Artifact of the Skylord is at the base of the waterfall in the plains before the snow biome. Head to the coordinates 40.8 and 43.7 to find the waterfall straight ahead. Fly through its base and find the artifact at 38.8 Latitude and 44.8 Longitude. The Skylord is at the base of the waterfall in the plains before the snow biome. Fly to the Eldritch biome, locate the massive glowing crystals, and head straight down. Make your way through, avoiding the dangers of this area, to find the artifact at 23.7 Latitude and 73.5 Longitude. The Artifact of the Stalker will be found in an underwater cave in the Redwood biome. You must enter the water at the coordinates 13.8 Latitude and 24.4 Longitude and will be required to bring a sea creature and SCUBA gear. The cave entrance. Note the path is significantly dangerous, considering the presence of predators. You will find this artifact in the Snow Biome. Simply find the large waterfall, fly lower to its left side, and you will find a cave at31.4 Latitudeand50.7 Longitude. You will be required to wear arctic gear to avoid freezing to death. Fly right to the end of the cave and follow the purple crystals, go up the ridge, and take a right at the fork. Follow this path until you find a dead end, turn around, and fly up to find the Artifact on the platforms edge to your left at 33.9 Latitude and 55.5 Longitude. The map itself was designed as a no-fuss, easy farm environment that focused on beautiful environments and making the life of the players easier. Its also the only map that has all of the Artifacts in Ark: Survival Evolved. Related: Where to find Extinction Artifacts in Ark: Survival Evolved Screenshot by Gamepur The Artifact of the Brute is very easy to find. First, you need to head to the bottom right of the map, to the swamp biome. You can reach this easily with a flying creature. Once in the swamp biome, you need to head to 71.9, 77.3, and youll find the Artifact of the Brute on a pillar near some purple flowers. Screenshot by Gamepur The Artifact of the Clever is in a small tunnel that youll find in the Blood Falls area. Thanks to the large red crystals and the tameable Wyverns here, its easy to find this area. The coordinates to one end of this tunnel are 58.4 and 33.2, and the Artifact is inside the tunnel. Screenshot by Gamepur This Artifact is tucked away in a literal crag. Youll have to head to the desert area of the map, where the Wyvern Heirs are. The coordinates for the Artifact are 76.2 and 42.5, and its on the outside of the big stone structure. Screenshot by Gamepur This Artifact is located in the tropical area right at the bottom. Youll need to have your Scuba gear or a water Mount to avoid lingering in the area for too long and attracting the creatures attention. The coordinates are 83.1 and 25.6, and the Artifact is perched on a ledge before the bottom of the ocean. Screenshot by Gamepur To access this Artifact, youll have to find the Bee Cave first. Easily spotted from above in the Redwoods biome, thanks to the bright orange cluster of crystals and the loud buzzing noise, the Bee Cave is located at 31.3, 31.0. You can fly right in, and the Bees here will not attack unless you strike a Beehive or them. There is a pool of water at the back end of the cave at a lower level, and you need to swim down the tunnel. You will require Scuba gear and a good water tame; however, there arent that many predators if you approach this angle. The Artifact is at 32.3 and 24.4. Screenshot by Gamepur This Artifact is located in the swamp biome. You will have to enter the water once again, so you may need your Scuba gear, even though the water isnt very deep. However, as it is the swamp biome, you can expect many hostile creatures. The Artifact is located at 66.6 and 64.7, and you need to dive straight down. Screenshot by Gamepur This Artifact is inside the desert Wyvern Den. You will need a fast-flying mount and good timing to avoid annoying the Wyvern Heirs who will chase you. The Artifact is on a small ledge at 75.3, 42.9. Once you have the Artifact, you need to move quickly to avoid being attacked and killed. Screenshot by Gamepur This Artifact is located at the top of a pillar in the arctic biome. Its very easy to spot, particularly at night, thanks to its bright purple glow. The coordinates are 15.5 and 44.9. Note youll need warmer armor to avoid being killed by the cold. Screenshot by Gamepur Located on the edges of the desert, you will find this Artifact in a small cavern. You can enter from multiple angles. The coordinates are 68.4 and 50.5, and there arent that many dangers. Do be aware of the heat, however. Related: All Fjordur Artifact in the desert, you will need to head to the island in the middle of the lake. The Artifact is located on the pillar and is very easy to spot at night. The coordinates are 66.4 and 40.7. Screenshot by Gamepur Located in the Redwood forest, this Artifact is aptly named and located for how easy it is to get lost in these tunnels that run under the ice and arctic biomes. There are many different ways to enter these tunnels; the entrance we used was 19.0 and 40.8. This Artifact is underwater, so you will need Scuba gear and a fast underwater creature to duck and dodge the predators. Screenshot by Gamepur Located on Copper Mountain, which is the smaller mountain before the volcano, youll find the Artifact of the Massive at the base of the last waterfall in the water. You wont need a Scuba set unless youre very nervous. The coordinates are 54.6 and 52.0, and there arent predators in the water, but you might want to be careful of the land around this area as Gigas are known to roam out here. Screenshot by Gamepur This Artifact is one of the few located inside a cave with threats. The cave itself is in the floating islands, and the entrance to the cave is at 48.4 and 75.3. Be careful of Megalania, which dwell in this cave. Youll find the Artifact quite easily near the Dragon statue. Screenshot by Gamepur This Artifact is also very easy to find. Youll have to head to the islands at the top right of the map with the floating orbs of water and lightning. Theres a large cave at the center of the island, and the Artifact of Shadow is easily spotted as you enter. The coordinates are 23.6 and 73.6, and you will need Fur armor to stay warm. Screenshot by Gamepur This Artifact is a little bit tucked away, hidden behind a long waterfall. You need to fly into the waterfall is near 39.1 and 44.6, and no deep water will need a Scuba set. Screenshot by Gamepur This is another underwater Artifact, so youll need a Scuba set and your underwater tame to avoid the wild creatures here. The Artifact itself is inside a rock shell structure, and you can enter it from 13.8 to 25.4. So the actual location of the Artifact itself is 13.8, 24.4, and its on the seafloor. Screenshot by Gamepur This Artifact is located inside the ice cave. This is the largest of the caves on Crystal Isles, and you can enter it in a number of different ways. We used the entrance at 31.3, 50.6, and youll need a flying creature as there are wild creatures and water. Navigate into the cave, over the water, and take the small exit at the back left to enter the larger cavern. The Artifact is on a platform at 33.9, and 55.5, and you will need Fur to avoid being frozen to death. Gamepur is supported by our audience. When you purchase through links on our site, we may earn a small affiliate commission. Learn more about our Affiliate Policy Like other ARK series, the Ark Crystal Isles has artifacts scattered throughout the map. There are 18 artifacts in Ark: Survival Ascended is summoning bosses. After placing them on a pedestal, you can also decorate them. Artifacts emit a light that can indicate nearby players locations. To get the artifact on the highest cliff hidden behind trees at 71.9 Latitude and 77.3 Longitude. No enemy is guarding the artifact, so you can easily grab it and go. The Artifact of the Clever is located in a cave in the Blood Fall area. You will find the cave entrance at 58.5 Latitude and 33.2 Longitude. Enter the cave and head straight to find the Artifact near the yellow crystals. This is another easy artifact to get. Simply get a Pteranodon, explore the scorched earth area of Crystal Isles, and fly up a high plateau near the river in the Wyvern Denby the desert biome. The artifact can be found at 76.2 Latitude and 42.4 Longitude. Go underwater toward the white crystals out of the abyss wearing SCUBA gear and have a water dino with you. You will find the artifact 83.1 Latitude and 22.6 Longitude. This artifact is located in a water tunnel under the Redwood forest. The easiest approach is through a cave entrance for the bee cave at coordinates 32.7 Latitude and 31.1 Longitude. Enter the cave, turn left, follow the path to the body of water, and swim underwater towards the right. You will need SCUBA and preferably a good sea tame. Keep following the crystal-lit path. At the fork, take a left, then a right, and then stick to the left. Keep following the path to find the Artifact at 32.2 Latitude and 24.4 Longitude. The Artifact of the Destroyer in Ark Crystal Isles is located in the lake in the swamp biome. It is located on the flat little ledge above the swamp at 66.6 Latitude and 64.9 Longitude. The lake is filled with dangerous creatures, so we recommend going with Baryonyx. The Artifact is inside the Wyvern Den itself, so you need a fast-flying creature to escape the Wyverns. Enter the cave, and you will find the artifact exactly at 74.8 Latitude and 42.8 Longitude. The Devourer artifact is in the north Artic Biome, near the large open area on the stone pillar. It is at 15.5 Latitude and 44.8 Longitude. The Artifact at 68.4 Latitude and 50.5 Longitude. The Artifact of the Hunter is located at the edge of the desert biome. Venture on a flying time to find the Artifact will be found in the Redwood Forest. When approaching the area on a flying tame, look for a lake going inland and land straight down to come across a fallen tree trunk. The artifact will be inside this tree trunk at 30.0 Latitude and 24.2 Longitude. Dive into the water tunnel in the snow biome. Look for the iceberg in the water with a saber on at 17.9 Latitude and 39.9 Longitude. Dive into the water and continue straight until you find a cave entrance. Enter the cave and continue straight until you reach a fork in the road. Take left from the fork, and you will find the Artifact of the Massive is located in the Copper Peaks at the center of the map once you locate the waterfall at 54.9 Latitude and 52.1 Longitude, land near the red maple trees. Dive into the water from here, and you will find the artifact at the base of this waterfall at 54.7 Latitude and 52.0 Longitude. The Artifact of the Pack is located in the temple cave at 48.1 Latitude and 52.0 Longitude. The Artifact of the Pack is located in the temple cave at 48.1 Latitude and 52.0 Longitude. The Artifact of the Pack is located in the temple cave at 48.1 Latitude and 52.0 Longitude. cave entrance is at the coordinates 48.8 Latitude and 74.8 Longitude. Enter the cave and continue along the path; note you will be required to equip a gas mask to avoid getting mega rabies from the Megalanias. The Artifact of the Skylord is at the base of the waterfall in the plains before the snow biome. Head to the coordinates 40.8 and 43.7 to find the waterfall straight ahead. Fly through its base and find the artifact at 38.8 Latitude and 44.8 Longitude. The Shadow artifact in Ark Crystal Isles is in a cave in the Eldritch biome, locate the massive glowing crystals, and head straight down. Make your way through, avoiding the dangers of this area, to find the Artifact at is directly below these coordinates. Swim directly down on your sea tame to find the Artifact by the cave entrance. Note the path is significantly dangerous, considering the presence of predators. You will find a cave at 31.4 Latitude and 50.7 Longitude. You will be required to wear arctic gear to avoid freezing to death. Fly right to the end of the cave and follow this path until you find a dead end, turn around, and fly up to find the Artifact on the platforms edge to your left at 33.9 Latitude and 55.5 Longitude. Like other ARK series, the Ark Crystal Isles has artifacts scattered throughout the map. There are 18 artifacts in Ark: Survival Ascended is summoning bosses. After placing them on a pedestal, you can also decorate them. Artifacts emit a light that can indicate nearby players locations. To get the artifact of brute, head over to the Swamp Biome. You will find the artifact, so you can easily grab it and go. The Artifact of the Clever is located in a cave in the Blood Fall area. You will find the cave entrance at 58.5 Latitude and 33.2 Longitude. Enter the cave and head straight to find the Artifact near the yellow crystals. This is another easy artifact to get. Simply get a Pteranodon, explore the scorched earth area of Crystal Isles, and fly up a high plateau near the river in the Wyvern Denby the desert biome. The artifact can be found at 76.2 Latitude and 42.4 Longitude. The Artifact of the Cunning is underwater on White Shoals edge at 81.9 Latitude and 24.8 Longitude. Go underwater toward the white crystals out of the abyss wearing SCUBA gear and have a water tunnel under the Redwood forest. The easiest approach is through a cave entrance for the bee cave at coordinates 32.7 Latitude and 31.1 Longitude. Enter the cave, turn left, follow the path to the body of water, and swim underwater towards the right. You will need SCUBA and preferably a good sea tame. Keep following the crystal-lit path. At the fork, take a left, then a right, and then stick to the left. Keep following the path to find the Artifact at 32.2 Latitude and 24.4 Longitude. The lake in the swamp biome. It is located on the flat little ledge above the swamp at 66.6 Latitude and 64.9 Longitude. The lake is filled with dangerous creatures, so we recommend going with Baryonyx. The Artifact will be located by the gates guarded by dinosaurs. The Devious artifact is inside the Wyvern Den itself, so you need a fast-flying creature to escape the Wyvern Den itself, so you need a fast-flying creature to escape the Wyverns. Enter the cave, and you will find the artifact is inside the Wyvern Den itself, so you need a fast-flying creature to escape the Wyverns. Enter the cave, and you will find the artifact is inside the Wyverns. near the large open area on the stone pillar. It is at 15.5 Latitude and 44.8 Longitude. The Artifact of the Hunter is located at the edge of the desert biome. Venture on a flying time to find the Artifact on a stone pillar at 66.5 Latitude and 40.7 Longitude. This is easier to locate during the area on a flying tame, look for a lake going inland and land straight down to come across a fallen tree trunk. The artifact will be inside this tree trunk at 30.0 Latitude and 24.2 Longitude. The Artifact of the Lost is in an underwater tunnel in the snow biome. Look for the iceberg in the water and continue straight until you reach a fork in the road. Take left from the fork, and you will find the Artifact of the Lost on the waterfall at 54.9 Latitude and 52.1 Longitude, land near the red maple trees. Dive into the water from here, and you will find the artifact at the base of this waterfall at 54.7 Latitude and 52.0 Longitude. The Artifact of the Pack is located in the temple cave at 48.1 Latitude and 74.5 Longitude. Enter the cave and continue along the path; note you will be required to equip a gas mask to avoid getting mega rabies from the Megalanias. The Artifact of the skylord is at the base of the waterfall in the plains before the snow biome. Head to the coordinates 40.8 and 43.7 to find the waterfall in the plains before the snow biome. Head to the coordinates 40.8 and 43.7 to find the waterfall in the plains before the snow biome. Longitude. The Shadow artifact in Ark Crystal Isles is in a cave in the Eldritch biome. Fly to the Eldritch biome, locate the massive glowing crystals, and head straight down. Make your way through, avoiding the dangers of this area, to find the Artifact at the end of this path. Take the stairs downwards to find the artifact at 23.7 Latitude and 73.5 Longitude. The Artifact of the Stalker will be found in an underwater cave in the Redwood biome. You must enter the water at the coordinates 13.8 Latitude and 24.4 Longitude and will be required to bring a sea creature and SCUBA gear. The cave entrance is directly below these coordinates. Swim directly down on your sea tame to find the Artifact by the cave entrance. Note the path is significantly dangerous, considering the presence of predators. You will find this artifact in the Snow Biome. Simply find the large waterfall, fly lower to its left side, and you will find a cave at 31.4 Latitude and 50.7 Longitude. You will be required to wear arctic gear to avoid freezing to death. Fly right to the end of the cave and follow the purple crystals, go up the ridge, and take a right at the fork. Follow this path until you find a dead end, turn around, and fly up to find the Artifact on the platforms edge to your left at 33.9 Latitude and 55.5 Longitude. The map was intentionally designed to be a hassle-free farming location, with its stunning landscapes and player-friendly features. Additionally, it is the only map that includes all of the games artifacts. This guide will provide you with the locations of all the artifacts found within the Crystal Isles in Ark: Survival Evolved.Brute ArtifactScreenshot from GamepurThe location of the Brutus Artifact is easily accessible. Simply fly to the bottom right corner of the map, where you will spot the artifact situated on a pillar surrounded by purple flowers. Artifact of the mindScreenshot from GamepurThe Egghead Artifact can be found in a small tunnel within the Bloody Falls region. This area is easily identifiable due to its large red crystals and the presence of tameable wyverns. The tunnels coordinates are 58.4 and 33.2, and the Artifact is situated within it. Artifact RockScreenshot from GamepurThe Artifact is hidden within the rocks, and can be found in the desert region of the map where the Wyvern Heirs are situated. Its exact location is at coordinates 76.2 and 42.5, outside a significant stone structure. Artifact of CunningScreenshot from GamepurThe Artifact, situated in the tropical zone, is directly below. In order to avoid drawing attention from the creatures, you will need either snorkeling gear or a watercraft while in the area. The coordinates for the Artifact are 83.1 and 25.6, and it is positioned on a ledge on the ocean floor. Artifact of the DepthsScreenshot from GamepurTo obtain this Artifact, it is necessary to first locate the Bee Cave. The Bee Cave is easily recognizable in the Redwoods biome due to its vibrant orange cluster of crystals and loud buzzing noise. It can be found at coordinates 31.3, 31.0. You can enter the cave by flying in without fear of being attacked by the bees, unless you disturb their hive or harm them. At the bottom level of the cave, there is a pool of water that must be swum through. It is recommended to have scuba diving gear and strong water taming skills, but there are not many predators in this area. The Artifact can be found at coordinates 32.3 and 24.4. Artifact the DestroyerScreenshot from GamepurThe Artifact can be located in the swamp biome at coordinates 32.3 and 24.4. Artifact the DestroyerScreenshot from GamepurThe Artifact can be located in the swamp biome at coordinates 32.3 and 24.4. Artifact the DestroyerScreenshot from GamepurThe Artifact can be located in the swamp biome at coordinates 32.3 and 24.4. Artifact the DestroyerScreenshot from GamepurThe Artifact can be located in the swamp biome at coordinates 32.3 and 24.4. Artifact the DestroyerScreenshot from GamepurThe Artifact can be located in the swamp biome at coordinates 32.3 and 24.4. Artifact the DestroyerScreenshot from GamepurThe Artifact can be located in the swamp biome at coordinates 32.3 and 24.4. Artifact the DestroyerScreenshot from GamepurThe Artifact can be located in the swamp biome at coordinates 32.3 and 34.4. Artifact the DestroyerScreenshot from GamepurThe Artifact can be located in the swamp biome at coordinates 32.3 and 34.4. Artifact the DestroyerScreenshot from GamepurThe Artifact can be located in the swamp biome at coordinates 32.3 and 34.4. Artifact the DestroyerScreenshot from GamepurThe Artifact can be located in the swamp biome at coordinates 32.3 and 34.4. Artifact can be located in the swamp biome at coordinates 32.3 and 34.4. Artifact can be located in the swamp biome at coordinates 32.3 and 34.4. Artifact can be located in the swamp biome at coordinates 32.3 and 34.4. Artifact can be located in the swamp biome at coordinates 32.3 and 34.4. Artifact can be located in the swamp biome at coordinates 32.3 and 34.4. Artifact can be located in the swamp biome at coordinates 32.3 and 34.4. Artifact can be located in the swamp biome at coordinates 32.3 and 34.4. Artifact can be located in the swamp biome at coordinates 32.3 and 34.4. Artifact can be located in the swamp biome at coordinates 32.3 and 34.4. Artifact can be located in the swamp biome at water is not particularly deep. Keep in mind that the swamp biome is home to many hostile creatures, so proceed with caution when retrieving the artifact by diving straight down. Artifact of CunningScreenshot from GamepurThe Artifact to retrieve it, a swift flying mount and impeccable timing are required to evade the relentless pursuit of the wyvern heirs. The artifact is perched upon a tiny ledge at coordinates 75.3, 42.9. Once obtained, swift movement is necessary to avoid any potential attacks and ensure survival. Devourer Artifact Screenshot from GamepurThe arctic biome is home to this artifact, situated atop a pillar. Its bright purple glow makes it easily noticeable, even in the darkness of night. Its coordinates are 15.5 and 44.9. Keep in mind that in order to survive the freezing temperatures, you will need to wear warmer armor. Gatekeeper Artifact can be found. The cave can be entered from various directions and its coordinates are 68.4 and 50.5. While there are not many hazards, it is important to be mindful of the intense heat in the area. Hunter Artifact Screenshot from GamepurIn the desert, there is another Artifact that requires you to travel to an island in the center of the lake. This artifact can be easily spotted on a pillar and its coordinates are 66.4 and 40.7, especially at night. Artifact of immunity Screenshot from Gamepur The artifact can be discovered within the redwood forest, concealed within a toppled redwood forest, concealed within a toppled redwood forest. tree is situated near a small lake. Artifact of the LostScreenshot from GamepurThe name and location of this Artifact are fitting, as navigating the intricate tunnels, and we used the coordinates 19.0 and 40.8 to gain access. As the Artifact is submerged, you will require scuba gear and a swift underwater creature to evade the predators. Artifact of massiveness Creenshot from Gamepur The Array Artifact can be found at the base of the last waterfall in the water on Copper Mountain, the smaller mountain situated in front of the volcano. A dive kit is not necessary unless you are extremely anxious. The coordinates for the artifact are 54.6 and 52.0 and there is no risk of encountering predators in the water. However, caution should be taken on the land surrounding the area as gigs are known to roam around here. Artifact RoomsScreenshot from GamepurThe Artifact mentioned here is among the limited number discovered within the Threat Cave, situated on the floating islands with its entrance located at coordinates 48.4 and 75.3. It is advised to exercise caution while navigating through this cave due to the presence of megalanias. The Artifact can be easily located as well. Simply head towards the islands in the upper right corner of the map where you will find floating water and lightning orbs. In the middle of the island, there is a sizable cave where the Shadow Artifact can be easily spotted. Its coordinates are 23.6 and 73.6, and it is recommended to wear fur armor to stay warm. Heavenly Lord Artifact Screenshot from GamepurThis hidden Artifact is located behind a long waterfall, requiring one to fly into the waterfall in order to see it clearly. Located at coordinates 39.1 and 44.6, there is no need for a scuba diving kit and underwater taming will be necessary to navigate the dangerous sea creatures in this area. The Artifact is contained within a stone shell and can be accessed between coordinates 13.8 and 25.4. Its exact location on the seabed is at 13.8, 24.4. Artifact of PowerScreenshot from GamepurThis particular Artifact can be found within an ice cave, the largest among the Crystal Islands. There are multiple entrances to this cave, but we chose to enter through coordinates 31.3, 50.6. It is necessary to have a flying creature with you, as there are wild creatures and water within the cave. Once inside, head towards the back left and through a small exit above the water to reach the larger cave. The artifact can be found on platforms 33.9 and 55.5, and be sure to bring some fur to protect yourself from the freezing temperatures. 3:33October 28, 2024 12:33September 29, 2023April 10, 2024 16:36April 1, 2023April 7, 2024 Like other ARK series, the Ark Crystal Isles has artifacts scattered throughout the map. There are 18 artifacts hidden in caves and underwater, so finding them might be a little challenging. Currently, the only use of Artifacts in Ark: Survival Ascended is summoning bosses. After placing them on a pedestal, you can also decorate them. Artifacts emit a light that can indicate nearby players locations. To get the artifact of brute, head over to the Swamp Biome. You will find the artifact on the highest cliff hidden behind trees at 71.9 Latitude and 77.3 Longitude. No enemy is guarding the artifact, so you can easily grab it and go. The Artifact of the Clever is located in a cave in the Blood Fall area. You will find the cave entrance at 58.5 Latitude and 33.2 Longitude. Enter the cave and head straight to find the Artifact near the yellow crystals. This is another easy artifact to get. Simply get a Pteranodon, explore the scorched earth area of Crystal Isles, and fly up a high plateau near the river in the Wyvern Denby the desert biome. The Artifact can be found at 76.2 Latitude and 42.4 Longitude. The Artifact of the Cunning is underwater on White Shoals edge at 81.9 Latitude and 24.8 Longitude. Go underwater toward the white crystals out of the abyss wearing SCUBA gear and have a water tunnel under the Redwood forest. The easiest approach is through a cave entrance for the bee cave at coordinates 32.7 Latitude and 31.1 Longitude. Enter the cave, turn left, follow the path to find the Artifact at 32.2 Latitude and 31.1 Longitude. Enter the cave, turn left, following the path to find the Artifact at 32.2 Latitude and 24.4 Longitude. The Artifact of the Destroyer in Ark Crystal Isles is located by the gates guarded by dinosaurs. The lake is filled with dangerous creatures, so we recommend going with Baryonyx. The Artifact will be located by the gates guarded by dinosaurs. The Devious artifact is inside the Wyvern Den itself, so you need a fast-flying creature to escape the Wyverns. Enter the cave, and you will find the artifact is in the north Artic Biome, near the large open area on the stone pillar. It is at 15.5 Latitude and 44.8 Longitude. The Devourer artifact is in the north Artic Biome, near the large open area on the stone pillar. It is at 15.5 Latitude and 44.8 Longitude. The Devourer artifact is in the north Artic Biome, near the large open area on the stone pillar. It is at 15.5 Latitude and 44.8 Longitude. Gatekeeper is in the Desert biome. Land and find a natural rock structure section. Go up the edge of the desert biome. Venture on a flying time to find the Artifact on a stone pillar at 66.5 Latitude and 40.7 Longitude. This is easier to locate during the nighttime. This artifact will be found in the Redwood Forest. When approaching the area on a flying tame, look for a lake going inland and land straight down to come across a fallen tree trunk. The artifact will be inside this tree trunk at 30.0 Latitude and 24.2 Longitude. The Artifact of the Lost is in an underwater tunnel in the snow biome. Look for the iceberg in the water with a saber on at 17.9 Latitude and 39.9 Longitude. Dive into the water and continue straight until you find a cave entrance. Enter the cave and continue straight until you find a cave entrance. Enter the cave and continue straight until you find a cave entrance. Enter the cave and continue straight until you find a cave entrance. Artifact of the Massive is located in the Copper Peaks at the center of the map once you locate the waterfall at 54.9 Latitude and 52.1 Longitude, land near the red maple trees. Dive into the water from here, and you will find the artifact at the base of this waterfall at 54.7 Latitude and 52.0 Longitude. The Artifact of the Pack is located in the temple cave at 48.1 Latitude and 74.5 Longitude. Head to the floating islands, locate the giant orange crystals, and land on the island to the left of it. The cave entrance is at the coordinates 48.8 Latitude and 74.8 Longitude. Enter the cave entrance is at the coordinates 48.8 Latitude and 74.8 Longitude. Megalanias. The Artifact of the Skylord is at the base of the waterfall in the plains before the snow biome. Head to the coordinates 40.8 and 43.7 to find the waterfall straight ahead. Fly through its base and find the artifact at 38.8 Latitude and 44.8 Longitude. The Shadow artifact in Ark Crystal Isles is in a cave in the Eldritch biome. Fly to the Eldritch biome, locate the massive glowing crystals, and head straight down. Make your way through, avoiding the dangers of this area, to find the Artifact at 23.7 Latitude and 73.5 Longitude. The Artifact of the Stalker will be found in an underwater cave in the Redwood biome. You must enter the water at the coordinates 13.8 Latitude and 24.4 Longitude and will be required to bring a sea creature and SCUBA gear. The cave entrance. Note the path is significantly dangerous, considering the presence of predators. You will find this artifact in the Snow Biome. Simply find the large waterfall, fly lower to its left side, and you will find a cave at31.4 Latitudeand50.7 Longitude. You will be required to wear arctic gear to avoid freezing to death. Fly right to the end of the cave and follow the purple crystals, go up the ridge, and take a right at the fork. Follow this path until you find a dead end, turn around, and fly up to find the Artifact on the platforms edge to your left at 33.9 Latitude and 55.5 Longitude.

Crystal isles artifact locations. Crystal isles all artifacts. Ark crystal locations. Ark crystal isles all artifacts.