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Four individual packages are available for a range of prices, from free to an ultra-premium membership includes increasing access to learning modules and support. While the program seems costly at first glance, the high-quality instruction is worth it. Lessons were created for beginners, so they're easy to understand. Because each section is broken down into individual lessons, students move Karel, the dog, around the screen, dropping balls using basic code. Kids will also have fun with the first results of their coding: retro games and simple art programs. Once they've mastered concepts, they can get creative and design their own games. Accessibility-wise, CodeHS is great: Content is neatly organized into tabs, and sections include visual examples and text to fully explain concepts. Overall Rating Engagement Instructional videos have a conversational tone and step carefully through approachable, easily digestible sections. Pedagogy Kids learn as they go and can get personalized feedback (with a paid premium package). Working through a more traditional computer science curriculum, students explore key concepts and practice writing code in an interactive editor. Support Learners can view a cheat sheet and track progress. Classroom subscriptions offer access to experts, who answer questions and review assignments, and teachers get responses to support emails in less than a day. (See all 13 reviews) (13 reviews) Write a review 11 comments Page 2 11 comments Learning rating Community rating Privacy rating Teens can move through the individual lessons on their own, or you can share them with the whole class. Videos are short enough (less than five minutes each) to hold students' interest, and they provide visual instruction and narration to help kids follow along. Each section also includes exercises that let users test out what they're learning by creating code instructions, simple games, or other items. 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